Initial Conflicts and Dependencies: Critical Pairs Revisited

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Abstract. Considering a graph transformation system, a critical pair represents a pair of conflicting transformations in a minimal context. A conflict between two direct transformations of the same structure occurs if one of the transformations cannot be repeated in the same way after the other one has taken place. Critical pairs allow for static conflict and dependency detection since there exists a critical pair for each conflict representing this conflict in a minimal context. Moreover it is sufficient to check each critical pair for strict confluence to conclude that the whole transformation system is locally confluent. Since these results were shown in the general categorical framework of M-adhesive systems, they can be instantiated for a variety of systems transforming e.g. (typed attributed) graphs, hypergraphs, and Petri nets.

In this paper, we take a more declarative view on the minimality of conflicts and dependencies leading to the notions of *initial conflicts* and *initial dependencies*. Initial conflicts have the important new characteristic that for each given conflict a unique initial conflict exists representing it. We introduce initial conflicts for M-adhesive systems and show that the Completeness Theorem and the Local Confluence Theorem still hold. Moreover, we characterize initial conflicts for typed graph transformation systems and show that the set of initial conflicts is indeed smaller than the set of essential critical pairs (a first approach to reduce the number of critical pairs to the important ones). Dual results hold for initial dependencies.

1 Introduction

Graph transformations are often affected by conflicts and dependencies between the included rules. To improve their transformation specifications, users may require a list of all potential conflicts and dependencies occurring between the contained rules. Critical pair analysis (CPA) is a static analysis to enable the automated computation of such a list. The notion of critical pair was coined in the domain of mathematical logic, where it was first introduced for term

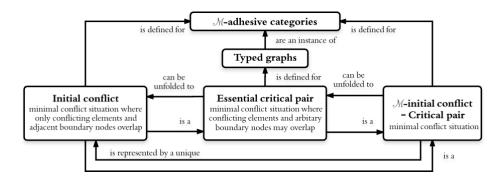


Fig. 1. Overview of critical pair kinds with their formal foundations. Characterizations are given in the category of typed graphs.

rewriting systems [1]. More recently, it turned out to be useful for graph transformation systems (GTSs) as well. Plump [2] and Heckel et al. [3] introduced critical pair notions for term graph rewriting and typed attributed graphs, respectively. It was Hartmut Ehrig who, together with his colleagues, came up with a generalized theory of critical pairs for adhesive high-level replacement systems [4]. A remarkable feature that CPA inherits from graph transformations is its versatility. CPA has been used in many scenarios, including conflict detection in functional system requirements [5], detection of product-line feature interactions [6], verification of model transformations [7], and numerous other software engineering scenarios. In these scenarios, CPA was used to show the correctness of a specification, to improve a rule set by fostering the independent application of its rules, and to support developers during design decisions.

The original critical-pair notion was focused on *delete-use* conflicts, i.e., situations where a rule deletes an element required by the second one to become applicable, and the dual counterpart of *produce-use* dependencies. To consider *produce-forbid* conflicts as well, the notion of critical pair was extended to rules with negative application conditions in [8]. Each critical pair represents one such conflict situation in a *minimal context*: It comprises a graph specifying an overlap of the two considered rules, together with two jointly surjective match morphisms embedding the rules' left-hand sides into this graph.

Essential critical pairs [9] were introduced to optimize static conflict detection and local confluence analysis. They specify a well-defined subset of the set of critical pairs between a pair of rules to support a more "compact" representation of potential conflicts and dependencies, while providing the same main benefits as regular critical pairs: completeness, i.e. each potential conflict or dependency is represented by a critical pair in a minimal context, and analyzibility of local confluence, i.e., strict confluence of each critical pair implies local confluence. However, we shall see that essential critical pairs do not provide the most compact representation of potential conflicts and dependencies.

In this paper, we consider the following question: Can the set of essential critical pairs be reduced even further without losing completeness and local confluence? To answer this question, we introduce the notion of *initial conflicts*. As shown in Fig. 1, initial conflicts further reduce the set of critical pairs, in the sense that the same initial conflict represents multiple essential critical pairs. More precisely, the initial conflict is obtained from these essential critical pairs by "unfolding" them, i.e., reducing the overlap of the conflicting rules. A similar relationship between essential and regular critical pairs was shown in [9]. In contrast to essential critical pairs, initial critical pairs are defined declaratively and generically in a categorical way, rather than with a constructive definition restricted to the category of typed graphs. In sum, we make the following contributions:

- We define the notion of initial conflicts in a purely category-theoretical way, using the framework of \mathcal{M} -adhesive categories.
- We provide results to show that the set of initial conflicts still enjoys the completeness property and the local confluence theorem. Moreover, we introduce *M*-initial conflicts and show that they are equivalent to critical pairs.
- We characterize initial conflicts for typed graph transformation systems and show that the set of initial conflicts is effectively smaller than the set of essential critical pairs.
- Dually to initial conflicts, we introduce initial dependencies and show analogous results.

The rest of this paper is structured as follows. Sect. 2 introduces a running example, whereas Sect. 3 revisits the necessary preliminaries. Sect. 4 introduces the notion of initial conflicts for \mathcal{M} -adhesive systems and its relationship with critical pairs. Readers mainly interested in initial conflicts for graph transformation systems may skip this section. Sect. 5 formally characterizes initial conflicts in the category of typed graphs. Sect. 6 outlines how new results can be transfered to dependencies. Sect. 7 discusses related work and concludes our work.

2 Motivating example

Throughout this paper, we illustrate the new concepts at an example which specifies the operational semantics of finite automata by graph transformation. We will see that the specification of non-deterministic automata shows conflicts. Finite automata are mainly used to recognize words that conform to regular expressions. A finite automaton consists of a set of states, a set of labeled transitions running between states, a start state, and a set of end states. If the whole word can be read by the automaton such that it reaches an end state finally, the word is in the language of this automaton. In the literature, deterministic automata are distinguished from non-deterministic ones. An automaton is *deterministic* if, for every state and character, there is at most one transition starting in that state and being labeled with that character.

In the upper left corner of Fig. 2, a simple type graph for finite automata and input words is shown. A *Transition* has a *(s)ource* and a *(t)arget* edge to two *States* and has a *Label*. The *Cursor* points to the *(c)urrent* state. An input

word is given by a *Queue* of *Elements* corresponding to labels. The queue points to the (n)ext character to be recognized.

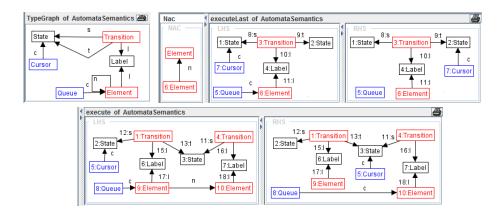


Fig. 2. Type graph and rules for executing transitions in finite automata

Additionally, Fig. 2 shows two rules specifying the execution of automata. Rule *execute* executes a transition which is not a loop. The cursor is set to the next state and the input queue cursor points to the next element. An analogous rule is needed to execute a loop transition. For the last character we use a special rule, called *executeLast* which just consumes the last character and sets the cursor to the next state. Finally, all queue elements may be deleted.

Fig. 3 shows an example automaton A in concrete and abstract syntax. This automaton recognizes the language $L(A) = \{ab^n c | n \ge 0\}$. An example input word is *abbc*. The abstract syntax graph in Fig. 3 shows an instance graph conforming to the type graph in Fig. 2. It contains the abstract syntax information for both the example automaton and the input word, glued at all *Label*-nodes. Note that *n*-typed edges define the order of characters in the input word.

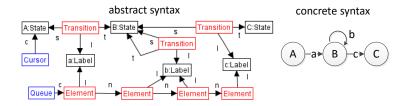


Fig. 3. An example automaton with an example input word

To recognize label a, rule *execute* is applied at its only possible match. As the result, the cursor points to *B:State*, the first *n*-edge is deleted, and the queue points to the first element containing label b. To recognize the whole word two further rule applications are needed.

The execute-rules cause many potential conflicts; for example, the pair *(execute, execute)* has 49 essential critical pairs. It will turn out that most of them just show variants of basically the same conflicts. Their set of initial conflicts, however, contains just 7 pairs. (By the way, AGG [15] is not able to compute all critical pairs of this rule pair checking over 12000 rule overlaps.)

3 Preliminaries

In this section, we give a short introduction to \mathcal{M} -adhesive categories [10] and \mathcal{M} -adhesive systems to define the setting for the categorical results in Section 4. Moreover, we recall the classical notions of conflict and critical pair as well as the corresponding results Completeness Theorem and Local Confluence Theorem within this categorical framework.

The idea behind the consideration of \mathcal{M} -adhesive categories is to avoid similar investigations for different instantiations like e.g. attributed graph transformation, Petri nets, hypergraphs, and algebraic specifications. An \mathcal{M} -adhesive category is a category \mathbf{C} with a distinguished morphism class \mathcal{M} of monomorphisms satisfying certain properties. The most important one is the van Kampen (VK) property stating a certain kind of compatibility of pushouts and pullbacks along \mathcal{M} -morphisms. In [11] it is proven that the category $\langle \mathbf{Graphs_{TG}}, \mathcal{M} \rangle$ of typed graphs with the class \mathcal{M} of all injective typed graph morphisms is an \mathcal{M} -adhesive category. In particular, in Section 5 we will instantiate the idea of initial conflicts to the category of typed graphs.

Within this categorical framework we reintroduce our notion of rule, direct transformation, and \mathcal{M} -adhesive system following the so-called DPO approach [11]. Note that these definitions can be instantiated to the case of typed graph transformation by replacing each object with a typed graph and each morphism with a typed graph morphism. In the category **Graphs**_{TG}, \mathcal{M} -adhesive systems are then called typed graph transformation systems.

Definition 1 (Rule, direct transformation, *M*-adhesive system).

- A rule $p: L \xleftarrow{l} K \xrightarrow{r} R$ is a span of morphisms $l, r \in \mathcal{M}$. We call L (resp. R), the left-hand side (LHS) (resp. right-hand side (RHS)) of rule p.
- A direct transformation $G \stackrel{p,g}{\longrightarrow} H$ from G to H via a rule $p: L \leftarrow K \rightarrow R$ and a morphism $m: L \rightarrow G$, called match, consists of the double pushout (DPO) [12] as depicted in Fig. 4. Since pushouts along \mathcal{M} -morphisms in an \mathcal{M} -adhesive category always exist, the DPO can be constructed if the pushout complement of $m \circ l$ exists. Then, the match m satisfies the gluing condition of rule p.
- A transformation, denoted as $G_0 \stackrel{*}{\Rightarrow} G_n$, is a sequence $G_0 \Rightarrow G_1 \Rightarrow \cdots \Rightarrow G_n$ of direct transformations. For n = 0, we have the identical transformation $G_0 \Rightarrow G_0$. Moreover, for n = 0 we also allow isomorphisms $G_0 \cong G'_0$, because pushouts, and hence also direct transformations, are only unique up to isomorphism.
- Given a set of rules \mathcal{R} , triple $(\mathcal{C}, \mathcal{M}, \mathcal{R})$ is an \mathcal{M} -adhesive system.

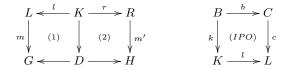
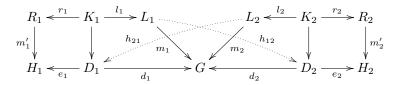


Fig. 4. Direct transformation as DPO, deletion graph constructed by initial pushout

The classical definitions for transformation pairs in conflict and critical pairs are recalled in [11]. The latter represent conflicts in a minimal context materialized by a pair of matches being jointly epimorphic. In particular, for the critical pair definition it is assumed that the \mathcal{M} -adhesive category comes with a socalled $\mathcal{E}'-\mathcal{M}$ pair factorization, generalizing the classical epi-mono factorization to a pair of morphisms with the same codomain. It is proven in [11] that the category **Graphs**_{TG} of typed graphs has a unique $\mathcal{E}'-\mathcal{M}$ pair factorization, where \mathcal{E}' is the class of jointly surjective typed graph morphism pairs. Note that we stick to the notation \mathcal{E}' for jointly epimorphic morphisms as in [11], where \mathcal{E} on the other hand is used to denote a class of epimorphisms.

Definition 2 (conflict, critical pair). A pair of direct transformations $t_1 : G \stackrel{p_1,m_1}{\Rightarrow} H_1$ and $t_2 : G \stackrel{p_2,m_2}{\Rightarrow} H_2$ is in conflict if $\nexists h_{12} : L_1 \to D_2 : d_2 \circ h_{12} = m_1$ or $\nexists h_{21} : L_2 \to D_1 : d_1 \circ h_{21} = m_2$.



Given an $\mathcal{E}' - \mathcal{M}$ pair factorization, a critical pair is a pair of direct transformations $K \stackrel{p_1,m_1}{\Rightarrow} P_1$ and $K \stackrel{p_2,m_2}{\Rightarrow} P_2$ in conflict with (m_1, m_2) in \mathcal{E}' .

Now, we recall the Completeness Theorem for critical pairs, where we need the notion of extension morphism and extension diagram as presented in [4, 11].

Definition 3 (Extension diagram). An extension diagram is a diagram (1) as shown on the left of Fig. 5 where $f: G' \to G$ is a morphism, called extension morphism, and $t: G \stackrel{p}{\Longrightarrow} H$ as well as $t': G' \stackrel{p}{\Longrightarrow} H'$ are two direct transformations via the same rule p with matches m' and $f \circ m'$ respectively, defined by the four pushouts in the middle of Fig. 5.

Transformations are actually extended by extending their context D' to D. Morphisms $f: G' \to G$ and $f': H' \to H$ are the resulting pushout morphisms. In the category **Graphs**_{TG}, this means that the context graph D' may be embedded into a larger one and/or elements of it may be glued together. Corresponding actions are reflected in f and f' but no additional actions may happen.

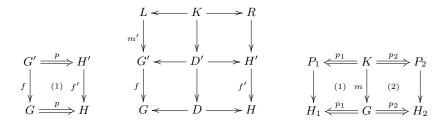


Fig. 5. Extension diagram (overview and more detailed), extension diagram for transformation pair

The Completeness Theorem [4, 11] for critical pairs states that each potential conflict can be represented in a minimal context by some critical pair. For compactness reasons in the following we sometimes write that the \mathcal{M} -adhesive system comes with an $\mathcal{E}'-\mathcal{M}$ pair factorization (or some other additional requirement) if the corresponding \mathcal{M} adhesive category does.

Theorem 1 (Completeness Theorem). Let an \mathcal{M} -adhesive system with an $\mathcal{E}' - \mathcal{M}$ pair factorization be given. For each pair of direct transformations $H_1 \rightleftharpoons^{p_1} G \xrightarrow{p_2} H_2$ in conflict, there is a critical pair $P_1 \rightleftharpoons^{p_1} K \xrightarrow{p_2} P_2$ with extension diagrams (1) and (2) and $m \in \mathcal{M}$ as depicted on the right of Fig. 5.

The Local Confluence Theorem states that, by checking each critical pair for strict confluence, one can conclude local confluence of the overall transformation system. Strict confluence ensures that the largest subobject of K preserved by both t_1 and t_2 is also preserved by the transformations establishing local confluence. Note that for obtaining this result the \mathcal{M} -adhesive category needs to fulfill an additional requirement: These are so-called initial pushouts describing the existence of a special "smallest" pushout over a morphism [11]. It is proven in [11] that the category **Graphs_{TG}** of typed graphs has initial pushouts.

Theorem 2 (Local Confluence Theorem). Given an \mathcal{M} -adhesive system with an $\mathcal{E}' - \mathcal{M}$ pair factorization and initial pushouts over \mathcal{M} -morphisms, it is locally confluent if all its critical pairs are strictly confluent.

For a closer look at transformation pairs in conflict we have to formally identify the following two rule parts: the deletion object comprising the part to be deleted and its boundary specifying how the deletion object is connected to the preserved part of the rule.

Definition 4 (Boundary and deletion objects). Let an \mathcal{M} -adhesive system with initial POs [11] over \mathcal{M} and a rule $p: L \stackrel{l}{\leftarrow} K \xrightarrow{r} R$ as well as an initial pushout (IPO) (see Fig. 4) over morphism l be given. Then we say that B is the boundary object for rule p and the context object C in this IPO is the deletion object for rule p.

4 Initial Conflicts

The original idea of critical pairs consists of considering all possible conflicting transformations in a minimal context. In the classical critical pair definition this minimal context is materialized by a pair of jointly epimorphic matches from a special set \mathcal{E}' arising from the $\mathcal{E}' - \mathcal{M}$ pair factorization as additional requirement to the \mathcal{M} -adhesive category. We propose here a more *declarative* view on a pair of direct transformations in conflict to be minimal resulting in the subsequent definition of *initial conflicts*. In categorical terms, one can use actually the notion of *initiality of transformation pairs* to obtain this new view on critical pairs. Interestingly, it will turn out that each initial conflict is a critical pair but not the other way round. We will show however at the end of this section that all initial conflicts still satisfy the Completeness Theorem as well as the Local Confluence Theorem. Consequently, we have found an important subset within the set of classical critical pairs for performing static conflict detection as well as local confluence analysis for \mathcal{M} -adhesive systems. Finally, we will see also that the notion of \mathcal{M} -initiality allowing merely \mathcal{M} -morphisms as extension morphisms leads to the notion of \mathcal{M} -initial conflicts, representing an equivalent characterization of critical pairs provided that the $\mathcal{E}' - \mathcal{M}$ pair factorization for building them is unique. We will see that by definition $(\mathcal{M}$ -)initial conflicts have the important new characteristic that for each given pair of conflicting transformations there exists a unique $(\mathcal{M}$ -)initial conflict representing it.

Definition 5 ((M-)Initial transformation pair). Given a pair of direct transformations $(t_1, t_2) : H_1 \stackrel{p_1, m_1}{\longleftrightarrow} G \stackrel{p_2, m_2}{\Longrightarrow} H_2$, then $(t_1^I, t_2^I) : H_1^I \stackrel{p_1, m_1^I}{\Longrightarrow} G^I \stackrel{p_2, m_2^I}{\Longrightarrow} H_2^I$ is an initial transformation pair (resp. *M*-initial transformation pair) for (t_1, t_2) if it can be embedded into t via extension diagrams (1) and (2) and extension morphism f^I (resp. $f^I \in \mathcal{M}$) as in Fig. 6 such that for each other transformation pair $(t_1', t_2') : H_1' \stackrel{p_1, m_1'}{\longleftarrow} G' \stackrel{p_2, m_2''}{\longrightarrow} H_2'$ that can be embedded into (t_1, t_2) via extension diagrams (3) and (4) and extension morphism f (resp. $f \in \mathcal{M}$) as in in Fig. 6 it holds that (t_1^I, t_2^I) can be embedded into (t_1', t_2') via unique extension diagrams (5) and (6) and unique vertical morphism f'^I (resp. $f'^I \in \mathcal{M}$) s.t. $f \circ f'^I = f^I$.

Lemma 1 (Uniqueness of $(\mathcal{M}$ -)initial transformation pair). Given a pair of direct transformations $(t_1, t_2) : H_1 \stackrel{p_1, m_1}{\longleftarrow} G \stackrel{p_2, m_2}{\Longrightarrow} H_2$ then, if $(t_1^I, t_2^I) : H_1^I \stackrel{p_1, m_1^I}{\longleftarrow} G^I \stackrel{p_2, m_2^I}{\Longrightarrow} H_2^I$ is an initial pair of transformations (resp. \mathcal{M} -initial pair of transformations) for (t_1, t_2) , any other initial transformation pair (resp. \mathcal{M} -initial transformation pair) for (t_1, t_2) is isomorphic to (t_1^I, t_2^I) .

Proof. Consider some other initial pair $(t_1^{II}, t_2^{II}) : H_1^{II} \stackrel{p_1, m_1^I}{\rightleftharpoons} G^{II} \stackrel{p_2, m_2^I}{\Longrightarrow} H_2^{II}$ for (t_1, t_2) . Then the extension diagrams in Fig. 7 can be built by definition of (\mathcal{M}) -initial pairs. Now consider for (t_1^I, t_2^I) trivial extension diagrams via the identity extension morphism $id : G^I \to G^I$. The extension morphism of the extension diagrams (7)+(5) and (8)+(6) w.r.t. (t_1, t_2) needs to be equal to the identity

$$\begin{array}{c|c} H_1^I \xleftarrow{p_1,m_1^I} G^I \xrightarrow{p_2,m_2^I} H_2^I & H_1^I \xleftarrow{p_1,m_1^I} G^I \xrightarrow{p_2,m_2^I} H_2^I \\ g_1^I & (1) f^I & (2) & g_2^I g_2^{'I} & (5) f^{'I} & (6) & g_2^{'I} \\ H_1 \xleftarrow{p_1,m_1} G \xrightarrow{p_2,m_1} H_2 & H_1' \xleftarrow{p_1,m_1'} G' \xrightarrow{p_2,m_2'} H_2' \\ & g_1 & (3) f & (4) & g_2 \\ & H_1 \xleftarrow{p_1,m_1} G \xrightarrow{p_2,m_2} H_2 \end{array}$$

Fig. 6. $(\mathcal{M}$ -)initial transformation pair $H_1^I \stackrel{p_1,m_1^I}{\longleftarrow} G^I \stackrel{p_2,m_2^I}{\Longrightarrow} H_2^I$ for $H_1 \stackrel{p_1,m_1}{\longleftarrow} G \stackrel{p_2,m_2}{\Longrightarrow} H_2$

extension morphism by definition. Analogously, one can argue for (5)+(7) and (6)+(8). Therefore both initial pairs are isomorphic.

Fig. 7. Uniqueness of $(\mathcal{M}$ -)initial transformation pair

Our key notion of initial conflicts will be based on the existence of initial transformation pairs for conflicting transformation pairs. It describes the 'smallest" conflict that can be embedded into a given conflict. It is an open issue to come up with a constructive categorical characterization for them in the context of \mathcal{M} -adhesive systems, which is the reason for having it as an additional requirement (formulated in Def. 6) if necessary. It is possible, however, to constructively characterize \mathcal{M} -initial transformation pairs for conflicts provided that a unique $\mathcal{E}' - \mathcal{M}$ pair factorization is given (see Lemma 2).¹ Note that the key difference between initiality and \mathcal{M} -initiality is that the extension morphism used to embed the 'smallest" conflict into a given conflict is general or needs to be in \mathcal{M} , respectively.

Definition 6 (Existence of initial transformation pair for conflict). An \mathcal{M} -adhesive system has initial transformation pairs for conflicts if, for each

¹ The characterization for \mathcal{M} -initial pairs for *parallel independent* transformation pairs would be completely analougously.

transformation pair in conflict (t_1, t_2) , the initial transformation pair (t_1^I, t_2^I) exists.

Lemma 2 (Existence of \mathcal{M} -initial transformation pair for conflict). In an \mathcal{M} -adhesive system with unique $\mathcal{E}' - \mathcal{M}$ pair factorization, for each pair of transformations (t_1, t_2) in conflict, there exists an \mathcal{M} -initial transformation pair (t_1^I, t_2^I) . In particular, it corresponds to the classical critical pair as constructed in Theorem 1.

Proof. Consider the critical pair (t_1^I, t_2^I) that is constructed in the proof of Theorem 1. We show that this is indeed an \mathcal{M} -initial transformation pair for (t_1, t_2) . Given matches (m_1, m_2) of transformation pair (t_1, t_2) and matches (m_1^I, m_2^I) for the pair (t_1^I, t_2^I) built via the pair factorization (as on the left of Fig. 6). Then $(m_1^I, m_2^I) \in \mathcal{E}'$ and the extension morphism f^I from (t_1^I, t_2^I) to (t_1, t_2) is in \mathcal{M} and $f^I \circ m_1^I = m_1$ and $f^I \circ m_2^I = m_2$. Consider some other pair (t_1', t_2') that can be embedded via some extension morphism $f: G' \to G \in \mathcal{M}$ into (t_1, t_2) (as on the right of Fig. 6). According to Theorem 1 we can find a critical pair with matches in \mathcal{E}' that can be embedded into (t_1', t_2') via some extension morphism f'^I in \mathcal{M} . Since the $\mathcal{E}' \cdot \mathcal{M}$ pair factorization is unique and \mathcal{M} -morphisms are closed under composition, this will actually be indeed the same critical pair (t_1^I, t_2^I) as for (t_1, t_2) .

Now we are ready to introduce our notion of $(\mathcal{M}$ -)initial conflicts representing the set of all possible 'smallest' conflicts. As for classical critical pairs they are defined for a given \mathcal{M} -adhesive system (independent of a given pair of transformations in conflict as in Def. 5) allowing for static conflict detection indeed.

Definition 7 ((\mathcal{M} -)**Initial conflict**). Given an \mathcal{M} -adhesive system with initial transformation pairs for conflicts, a pair of direct transformations in conflict $(t_1, t_2) : H_1 \stackrel{p_1}{\longleftarrow} G \stackrel{p_2}{\Longrightarrow} H_2$ is an initial conflict if it is isomorphic to the initial transformation pair for (t_1, t_2) .

Given an \mathcal{M} -adhesive system with unique $\mathcal{E}' - \mathcal{M}$ -pair factorization, a pair of direct transformations in conflict $(t_1, t_2) : H_1 \stackrel{p_1}{\longleftarrow} G \stackrel{p_2}{\Longrightarrow} H_2$ is an \mathcal{M} -initial conflict if it is isomorphic to the \mathcal{M} -initial transformation pair for (t_1, t_2) .

It follows quite straightforwardly that the set of \mathcal{M} -initial conflicts corresponds to the classical set of critical pairs for an \mathcal{M} -adhesive system with unique $\mathcal{E}' - \mathcal{M}$ pair factorization.² Moreover, we can follow that each initial conflict is an \mathcal{M} -initial conflict (or critical pair), in particular. A counterexample for the reverse direction will be given in the next section.

Theorem 3 (\mathcal{M} -Initial conflict = critical pair). In an \mathcal{M} -adhesive system with unique $\mathcal{E}' - \mathcal{M}$ pair factorization, each \mathcal{M} -initial conflict is a critical pair and, vice versa.

² Classical critical pairs are slightly more general since they do not require uniqueness of the $\mathcal{E}' - \mathcal{M}$ pair factorization.

Proof. Given some \mathcal{M} -initial conflict $(t_1^I, t_2^I) : H_1^I \rightleftharpoons G^I \xrightarrow{p_2} H_2^I$. Then it follows directly from Def. 2, Def. 7 and Lemma 2 that (t_1^I, t_2^I) is a critical pair because it is in conflict and its matches are in \mathcal{E}' .

Given some critical pair $(t_1^I, t_2^I) : H_1^I \stackrel{p_1}{\longleftarrow} G^I \stackrel{p_2}{\Longrightarrow} H_2^I$, then we need to show that it is an \mathcal{M} -initial conflict. When constructing the initial transformation pair for (t_1^I, t_2^I) according to Lemma 2, a pair of isomorphic transformations w.r.t. (t_1^I, t_2^I) would be constructed because of the $\mathcal{E}' - \mathcal{M}$ pair factorization being unique and the fact that one could choose alternatively as extension morphism the identity morphism on G^I (being in \mathcal{M}), since the matches are already in \mathcal{E}' .

Theorem 4 (Initial conflict is \mathcal{M} -Initial conflict). In an \mathcal{M} -adhesive system with initial transformation pairs for conflicts and a unique $\mathcal{E}' - \mathcal{M}$ pair factorization, each initial conflict is an \mathcal{M} -initial conflict.

Proof. Given some initial conflict $(t_1^I, t_2^I) : H_1^I \stackrel{p_1}{\leftarrow} G^I \stackrel{p_2}{\to} H_2^I$, then because of Lemma 2 we can construct an \mathcal{M} -initial transformation pair for it. By definition, each \mathcal{M} -initial transformation pair is also an initial transformation pair since each morphism in \mathcal{M} is a regular morphism, in particular. Because of Lemma 1, such an initial pair is unique and, for an initial conflict, isomorphic to (t_1^I, t_2^I) in particular, such that the initial transformation pair is indeed an \mathcal{M} -initial pair.

To decide if initial conflicts can replace critical pairs for detecting conflicts and analyzing local confluence statically, we investigate now if the Completeness Theorem and Local Confluence Theorem hold. The Completeness Theorem for initial conflicts can indeed be formulated in a slightly modified way w.r.t. Thm 1. This is because the extension morphism is not necessarily in \mathcal{M} anymore. Informally speaking, we are able to represent several critical pairs by one initial conflict by unfolding elements that were overlapped unnecessarily (i.e. without having importance for the described conflict). Note also that, instead of requiring an $\mathcal{E}' - \mathcal{M}$ pair factorization as in the classical Completeness Theorem for critical pairs, we assume the existence of initial transformation pairs for conflicts.

Lemma 3 (Conflict inheritance). Given a pair of direct transformations $(t_1, t_2) : H_1 \rightleftharpoons G \xrightarrow{p_2} H_2$ in conflict and another pair of direct transformations $(t'_1, t'_2) : H'_1 \xleftarrow{p_1} G' \xrightarrow{p_2} H'_2$ that can be embedded into (t_1, t_2) via extension diagrams (1) and (2) and extension morphism f in Fig. 8, then (t'_1, t'_2) is also in conflict.

Proof. Assume that $(t'_1, t'_2) : H'_1 \stackrel{p_1, m'_1}{\Longrightarrow} G' \stackrel{p_2, m'_2}{\Longrightarrow} H'_2$ would be parallel independent. This means that some morphism h'_{12} (and h'_{21}) exists such that $d'_1 \circ h'_{12} = m'_2$ (and $d'_2 \circ h'_{21} = m'_1$). Then $(t_1, t_2) : H_1 \stackrel{p_1, m_1}{\longleftarrow} G \stackrel{p_2, m_2}{\Longrightarrow} H_2$ with $f \circ m'_1 = m_1$ and $f \circ m'_2 = m_2$ would be parallel independent as well, which is a contradiction. This is because a morphism $h_{12} = f'_1 \circ h'_{12}$ would exist such that $d_1 \circ h_{12} = d_1 \circ f'_1 \circ h'_{12} = f \circ d'_1 \circ h'_{12} = f \circ m'_2 = m_2$ and similarly, a morphism $h_{21} = f'_2 \circ h'_{21}$ would exist such that $d_2 \circ h_{21} = m_1$.

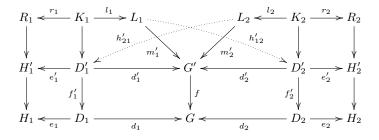


Fig. 8. Conflict inheritance

Theorem 5 (Completeness theorem for initial conflicts). Consider an \mathcal{M} -adhesive system with initial transformation pairs for conflicts. For each pair of direct transformations $(t_1, t_2) : H_1 \stackrel{p_1}{\longleftarrow} G \stackrel{p_2}{\Longrightarrow} H_2$ in conflict, there is an initial conflict $(t_1^I, t_2^I) : P_1 \stackrel{p_1}{\longleftarrow} K \stackrel{p_2}{\Longrightarrow} P_2$ with extension diagrams (1) and (2).

Proof. We can assume the existence of the initial transformation pair (t_1^I, t_2^I) for the given transformation pair (t_1, t_2) in conflict. It remains to show that the initial transformation pair (t_1^I, t_2^I) for (t_1, t_2) is indeed an initial conflict according to Def. 7. Firstly, the transformation pair (t_1^I, t_2^I) is in conflict according to Lemma 3. Secondly, each initial conflict for (t_1^I, t_2^I) needs to be isomorphic to (t_1^I, t_2^I) since we would have found a non-isomorphic initial transformation pair for (t_1, t_2) by composition of extension diagrams otherwise. This would contradict Lemma 1.

The Local Confluence Theorem can be formulated for initial conflicts similarly to the one for classical critical pairs because its proof indeed does not need the requirement that extension morphisms should be in \mathcal{M} .

Theorem 6 (Local confluence theorem for initial conflicts). Given an \mathcal{M} -adhesive system with initial pushouts and initial transformation pairs for conflicts, an \mathcal{M} -adhesive system is locally confluent if all its initial conflicts are strictly confluent.

Proof. The proof runs completely analogously to the proof of the regular Local Confluence Theorem (Theorem 2 in [11]). The only difference is that for this proof, we need initial pushouts over general morphisms whereas in Theorem 2 initial pushouts over \mathcal{M} -morphisms are sufficient. The proof requires initial pushouts over the extension morphism m embedding a critical pair (or initial conflict) into a pair of conflicting transformations. This extension morphism belongs to the special subset \mathcal{M} of monomorphisms for classical critical pairs, but it is a general morphism in the case of initial conflicts.

In summary, given an \mathcal{M} -adhesive system, we obtain the Completeness as well as Local Confluence Theorem in slightly different flavors. For Completeness

of \mathcal{M} -initial conflicts (or the classical critical pairs) we assume to have a unique $\mathcal{E}'-\mathcal{M}$ pair factorization and for Local Confluence we in addition require initial POs over \mathcal{M} . For Completeness of initial conflicts we assume the existence of initial transformation pairs for conflicts (*) and for Local Confluence we in addition require initial POs. For the category of typed graphs it is shown in [11] that all these additional requirements hold apart from requirement (*) proven in the next section.

5 Initial Conflicts for Typed Graph Transformation

In this section, we discuss how initial conflicts look like in graph transformation systems, i.e., in the category \mathbf{Graphs}_{TG} . Moreover, we clarify how they are related to essential critical pairs which were introduced in [9] as a first optimization of critical pairs in graph transformation systems. Essential critical pairs form a subset of critical pairs for which the Completeness Theorem as well as the Local Confluence Lemma still hold. Therefore, an obvious question is the following: Does the set of initial conflicts correspond to the set of essential critical pairs in the case of typed graph transformation systems? It turns out that, in general, the set of initial conflicts is a real subset of the set of essential critical pairs here. First, we show an initial conflict occurring in our running example.

Example 1 (Initial conflict). In a non-deterministic automaton there may be a state with two subsequent transitions, both recognizing the same label. This situation is described by the (excerpt of a) transformation pair in Fig. 9.

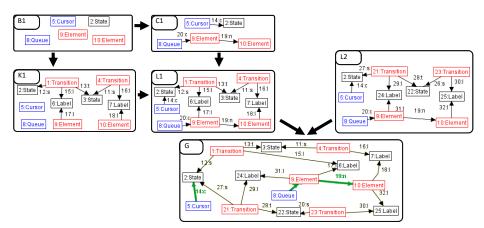


Fig. 9. Example for an initial conflict

In this case, both transitions could be executed, i.e., the rule *execute* is applicable at two different matches. These matches lead to transformations in conflict since they both recognize the label and therefore change the current queue pointer as well as the current cursor position. The corresponding edges are highlighted in the overlap graph at the bottom of the figure. Together with their

adjacent nodes they form the actual overlap of both matches. Note that applying rule *execute* at these matches leads to an initial conflict since the overlap is in deleted elements and their adjacent boundary nodes only. (See also Lemma 7 below.) If the overlap is such small, no other transformation pair is embeddable since unfoldings can be occur in preserved elements only.

In the category \mathbf{Graphs}_{TG} , a critical pair is essential if two injective matches overlap in deleted elements and boundary nodes only [9]. The following example illustrates that indeed not each essential critical pair is an initial conflict.

Example 2 (Essential critical pair not being an initial conflict). A parallel automaton may have several transitions that can be executed in the current states. Such a situation is described by the critical pair in Fig. 10. There exist two different current states with two outgoing transitions both recognizing the same label. In this case, both transitions could be executed, i.e., the rule *execute* can be applied at two different matches. The transformations along these matches are in conflict since they both would recognize the label and therefore change the current queue pointer as well as the current cursor position.

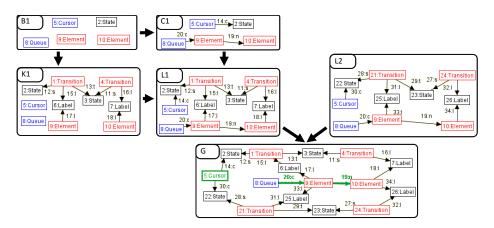


Fig. 10. Example of an essential critical pair not being an initial conflict

Since there is no overlap of context elements not being boundary nodes, this critical pair is essential. Since the cursor points to two different states in this case, it is just the cursor itself that occurs in the overlap and not the adjacent edges that are to be deleted. But it overlaps in the isolated boundary node 5:Cursor. By itself, it does not specify (a part of) a conflict. The same conflict would be specified if the cursor nodes of both LHSs were not overlapped. This would correspond to a transformation pair where two cursors exist in the overlap graph each one pointing to its current state. Hence, the essential critical pair depicted in Fig. 10 is not an initial conflict. A similar critical pair with two cursors would be embeddable into the depicted one. Since it cannot be further unfolded, it is the corresponding initial conflict.

The following lemma shows that the category \mathbf{Graphs}_{TG} has initial transformation pairs for pairs in conflict and hence, initial conflicts. As a preparatory work, we define overlapped nodes that can be unfolded.

Definition 8 (Isolated boundary node). Given two rules p_1 and p_2 with LHSs L_1 and L_2 , boundary graphs B_1 and B_2 as well as deletion graphs C_1 and C_2 as in Def. 4. Morphisms $m_1 : L_1 \to G$ of p_1 and $m_2 : L_2 \to G$ of p_2 do not overlap in isolated boundary nodes if $\forall x \in m_1(c_1(b_1(B_1))) \cap m_2(L_2) : \exists e \in m_1(c_1(C_1)) \cap m_2(L_2) : x = src(e) \lor x = tgt(e)$ and $\forall x \in m_2(c_2(b_2(B_2))) \cap m_1(L_1) : \exists e \in m_2(c_2(C_2)) \cap m_1(L_1) : x = src(e) \lor x = tgt(e)$

Lemma 4 (Existence of initial transformation pairs in Graphs_{TG}). Given a pair of direct transformations (t_1, t_2) in conflict, there is an initial transformation pair for (t_1, t_2) , in the category Graphs_{TG}.

Proof. Due to the Completeness Theorem for critical pairs [11] there is a critical pair $cp: H_1 \stackrel{p_1,m_1}{\longleftrightarrow} G \stackrel{p_2,m_2}{\Longrightarrow} H_2$ for (t_1,t_2) . By definition the matches m_1 and m_2 are jointly surjective. If $O = m_1(L_1) \cap m_2(L_2)$ contained some graph elements e preserved by both rules, cp is tried to be unfolded at these nodes and edges, i.e., a critical pair cp' is searched which does not map these elements to the same one in O. This is always possible for edges and possible for nodes if they do not have incident edges to be deleted which are also in O. The dangling edge condition cannot be violated after unfolding if it was not violated before since source or target nodes are unfolded yielding less incident edges per node. The identification condition is also fulfilled after unfolding if it was fulfilled before since less elements are identified afterwards. Unfolding in this way as much as

possible yields the transformation pair $itp : H_1^I \stackrel{p_1,m_1^I}{\longleftrightarrow} G^I \stackrel{p_2,m_2^I}{\Longrightarrow} H_2^I$ where the only preserved elements in $m_1^I(L_1) \cap m_2^I(L_2)$ are boundary nodes with incident edges to be deleted. A further unfolding is not possible since we would not find a corresponding extension diagram. Remember that an extension morphism can only fold elements that are commonly preserved by both transformations. Preserved nodes with at least one incident edge to be deleted cannot be unfolded since this edge would have to be unfolded as well.

We have to show now that itp is an initial transformation pair. It is obvious that itp can be embedded into cp, which can be embedded into (t_1, t_2) via extension diagrams and extension morphisms. Given any other transformation pair tpthat can be extended to (t_1, t_2) , tp may differ from (t_1, t_2) just by having less commonly preserved elements or by unfolding of preserved elements. ic can be extended to tp since it contains the minimal number of preserved elements and the minimal overlap of preserved elements. The uniqueness of the corresponding extension diagrams and morphism follows from the construction of ic, i.e., the construction of critical pairs uses a unique $\mathcal{E}'-\mathcal{M}$ pair factorization and the unfolding is canonical.

As Lemma 4 suggests an initial conflict is a transformation pair in conflict with minimal context and maximal unfolding of preserved elements. **Theorem 7** (Initial conflict in $\operatorname{Graphs}_{TG}$). In the category $\operatorname{Graphs}_{TG}$, a transformation pair ic : $H_1 \stackrel{p_1,m_1}{\longleftrightarrow} G \stackrel{p_2,m_2}{\Longrightarrow} H_2$ is an initial conflict iff ic has the following properties:

- 1. Minimal context: m_1 and m_2 are jointly surjective
- 2. At least one element in delete-use conflict:
- $\begin{array}{l} m_1(L_1) \cap m_2(L_2) \not\subseteq m_1(l_1(K_1)) \cap m_2(l_2(K_2)) \\ 3. \ \ Overlap \ in \ deletion \ graphs \ only: \\ m_1(L_1) \cap m_2(L_2) \subseteq (m_1(c_1(C_1) \cap m_2(L_2)) \cup (m_1(L_1) \cap m_2(c_2(C_2))) \ with \\ c_1: C_1 \to L_1 \ and \ c_2: C_2 \to L_2 \ being \ defined \ as \ in \ Def. \ 4. \end{array}$
- 4. No isolated boundary node in overlap graph: as defined in Def. 8

Proof. Given that ic is an initial conflict, we show that it fulfills items 1. to 4.: According to Def. 7, ic is isomorphic to the initial transformation pair for ic. This transformation pair can be constructed as in Lemma 4 and it is unique due to Lemma 1. Hence, we follow this construction and deduce the properties ic has to satisfy. The first step yields a critical pair which fulfills items 1. and 2. as shown in e.g. [11]. After the maximal unfolding of this critical pair, items 1. and 2. are still fulfilled since unfolding does not add context (item 1.) and does not fold elements to be deleted (item 2.). In addition, items 3. and 4. are fulfilled.

Given that ic fulfills items 1. to 4., we have to show that ic is an initial conflict. When constructing the initial transformation pair for ic according to Lemma 4, a pair of isomorphic transformations to ic would be constructed since items 1. and 2. lead to an isomorphic critical pair and items 3. and 4. ensure that no more unfoldings can be made.

The proofs above show in particular that each initial conflict is an essential critical pair satisfying properties 1. to 3. We have seen by Example 2, however, that not each essential critical pair is an initial conflict.

6 Initial Dependencies

To reason about initial dependencies for a rule pair (p_1, p_2) , we consider the dual concepts and results that we get when inverting the left transformation of a conflicting pair. This means that we check if $H_1 \stackrel{p_1^{-1},m'_1}{\longleftarrow} G \stackrel{p_2,m_2}{\longrightarrow} H_2$ is parallel dependent, which is equivalent to the sequence $G \stackrel{p_1,m_1}{\longrightarrow} H_1 \stackrel{p_2,m_2}{\longrightarrow} H_2$ being sequentially dependent. Rule p^{-1} is the inverse of rule p obtained by exchanging morphisms l and r (Def. 1). This exchange is possible since a transformation is symmetrically defined by two pushouts. They ensure in particular that morphisms $m: L \to G$ as well as $m': R \to H$ fulfill the gluing condition.

Initial transformation sequences (of length 2) and initial dependencies can therefore be defined analogously to Defs. 5 and 7. Initial dependencies show dependencies in such a way that there is no other dependency that can be extended to it. In the category **Graphs**_{TG} this means that each initial dependency is characterized by a jointly surjective pair of morphisms, consisting of the co-match of p_1 and match of p_2 , which overlap in at least one graph element produced by p_1 and used by p_2 , the overlap consists of produced elements and boundary nodes only, and none of these boundary nodes is isolated. Results presented for conflicts above can be formulated and proven for dependencies in an analogous way.

7 Related Work and Conclusion

The critical pair analysis (CPA) has developed into the standard technique for detecting potential conflicts and dependencies in graph transformation systems [3] and more generally, of \mathcal{M} -adhesive systems [14, 11]. We introduced the notions of initial conflict and initial dependency as a new yardstick to present potential conflicts and dependencies in graph transformation systems in a minimal way. These notions are defined in a purely category-theoretical way within the framework of \mathcal{M} -adhesive systems. While each initial conflict is a critical pair, it turns out that this is not true vice versa. Actually, our running example shows that, given a rule pair, the set of initial conflicts can be considerably smaller than the set of critical pairs and even than the set of essential critical pairs. We characterized initial conflicts in graph transformation systems as transformation pairs with minimal context and maximal unfolding of preserved graph elements. Initial dependencies can be characterized analogously.

The CPA is offered by the graph transformation tools AGG [15] and Verigraph [16] and the graph-based model transformation tool Henshin [17]. All of them provide the user with a set of (essential) critical pairs for each pair of rules as analysis result at design time. Since initial conflicts turned out to be a real subset of essential critical pairs, we intend to optimize the conflict and dependency analysis (CDA) in AGG and Henshin by prioritizing the initial ones. We also intend to investigate how far we can speed up this analysis by our new results.

Novel conflict and dependency concepts at several granularity levels are presented in [18]. It is up to future work to investigate the relation of this work with initial conflicts and dependencies. The CPA is not only available for plain rules but also for rules with application conditions (ACs) [13]. Due to their definition in a purely category-theoretical form, we are quite confident that the theory for initial conflicts and dependencies can be extended to rules with ACs.

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